

Composable Core-sets for Determinant Maximization Problems via Spectral Spanners

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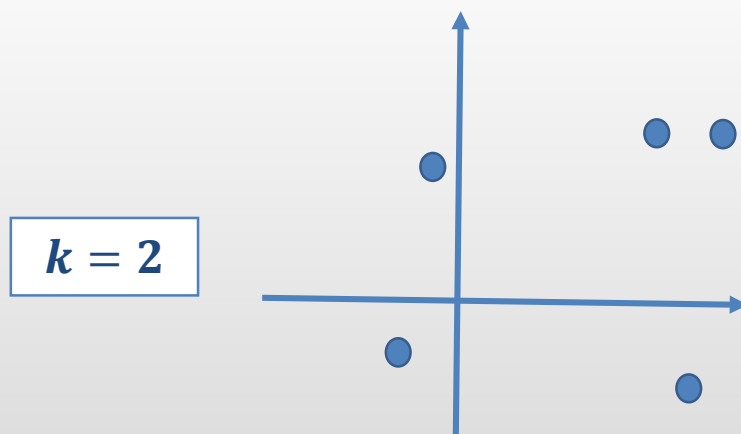
U. of Washington

Alireza Rezaei

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Volume (Determinant) Maximization Problem

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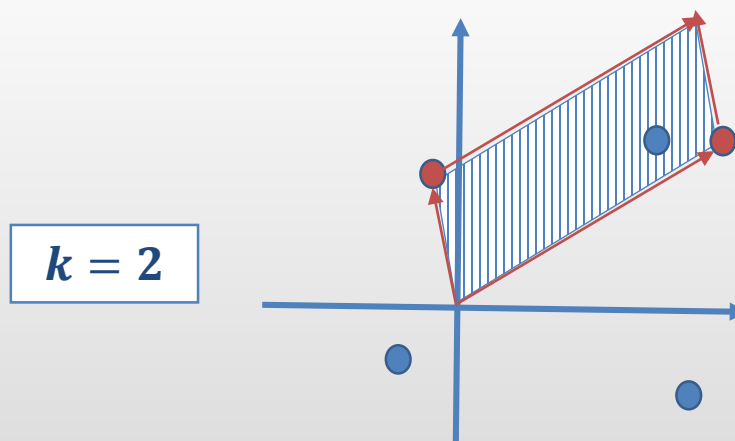


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- Parallelepiped spanned by the points in S

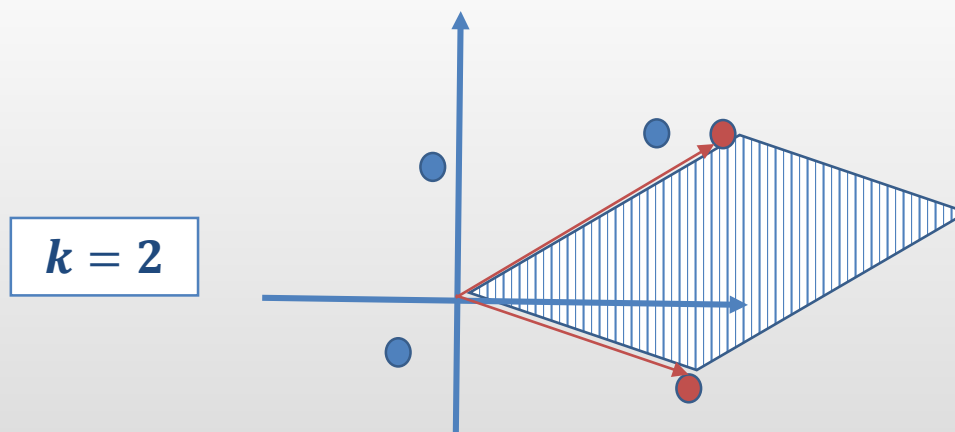


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$$\begin{pmatrix} v_1 & v_2 & \dots & v_n \end{pmatrix}$$

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Equivalent Formulation:

Reuse V to denote the matrix where its columns are the vectors in V

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$$\begin{pmatrix} v_1 \\ v_2 \\ \dots \\ v_n \end{pmatrix} \times \begin{pmatrix} v_1 & v_2 & \dots & v_n \end{pmatrix} = \begin{matrix} & & & j \\ i & & & \\ & & & \\ & & & \\ & & & \end{matrix} \begin{pmatrix} v_i \cdot v_j \end{pmatrix}$$

V^T V M

Equivalent Formulation:

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- Let M be the gram matrix $V^T V$

$$M_{i,j} = v_i \cdot v_j$$

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The diagram shows the equation $V_S^T V_S = M_{S,S}$. On the left, a column vector V_S^T with elements v_1, v_2, \dots, v_n is multiplied by a matrix V_S with columns v_1, v_2, \dots, v_n . The result is a Gram matrix $M_{S,S}$ shown as a grid with red squares on the diagonal, representing the dot products of the vectors in S .

Equivalent Formulation:

Reuse V to denote the matrix where its columns are the vectors in V

- Let M be the gram matrix $V^T V$
- Choose S such that $\det(M_{S,S})$ is maximized

$$M_{i,j} = v_i \cdot v_j$$

$$\det(M_{S,S}) = \text{Vol}(S)^2$$

What is known?

- Hard to approximate within a factor of 2^{ck} [CMI'13]

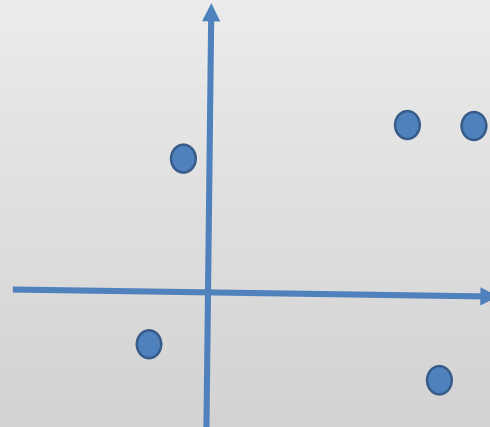
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 - For k iterations,
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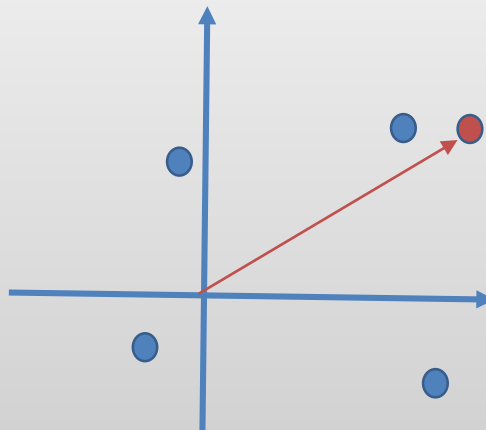
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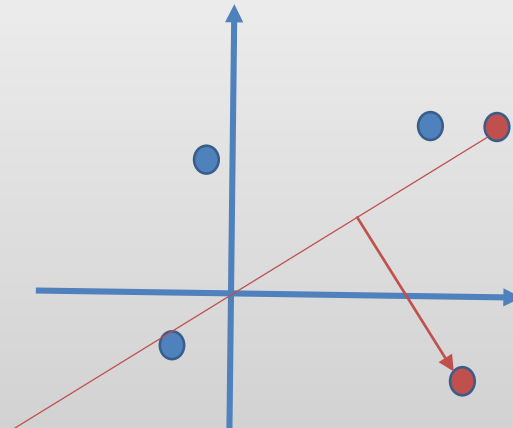
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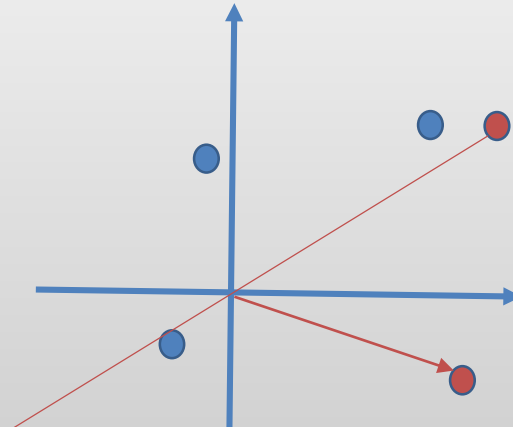
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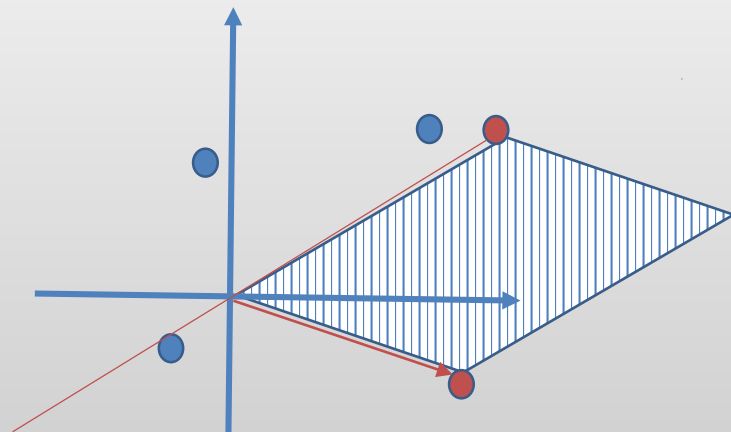
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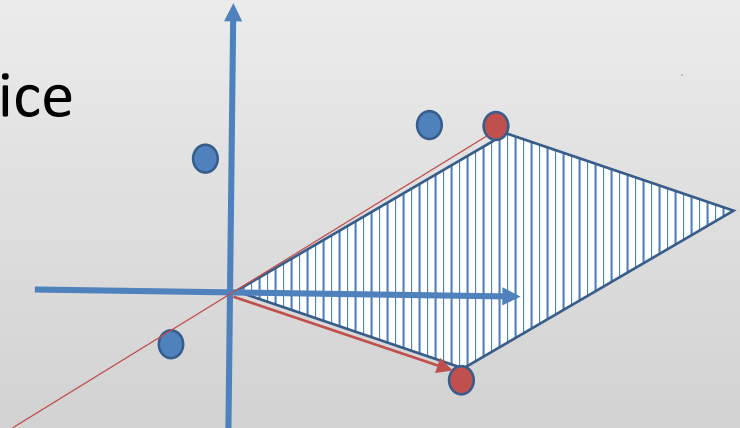


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- Greedy performs very well in practice

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Determinantal Point Processes (DPP)

DPP: Very popular probabilistic model, where given a set of vectors V , **samples** any k -subset S with probability proportional to this determinant.

- Maximum a posteriori (MAP) decoding is determinant maximization
- Volume/determinant is a notion of **diversity**

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[MJK'17,GCGS'14] Video summarization

[KT+'12, CGGS'15,KT'11] Document summarization

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- Lots of effort for solving the problem in massive data models of computation [MJK'17, WIB'14, PJG+'14, MKSK'13, MKBK'15, MZ'15, MZ'15, BENW'15]
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Composable Core-sets

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Core-sets [AHV'05]: a subset U of the data V that represents it well

Solving the problem over U gives a good approximation of solving the problem over V

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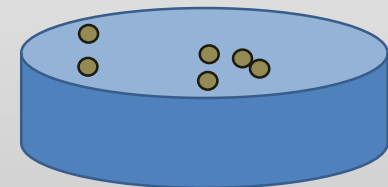
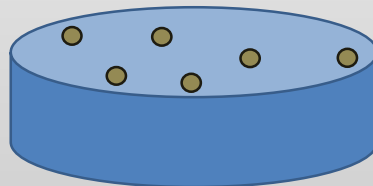
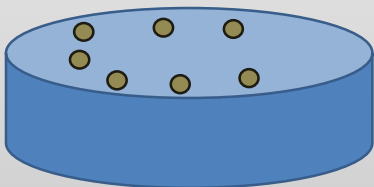
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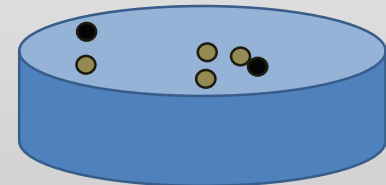
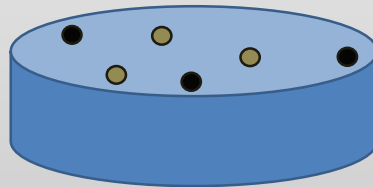
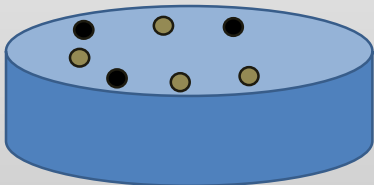
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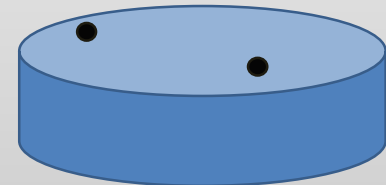
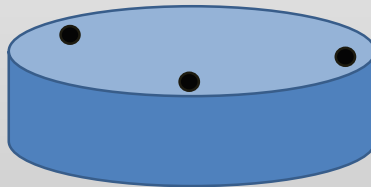
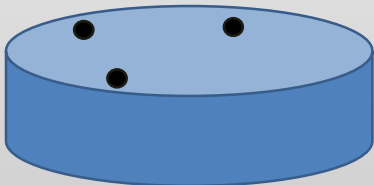
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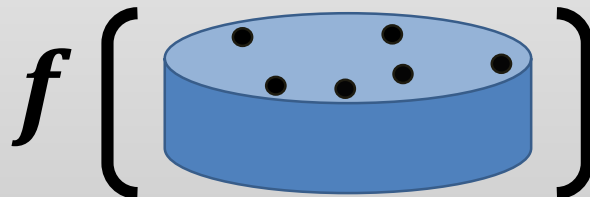
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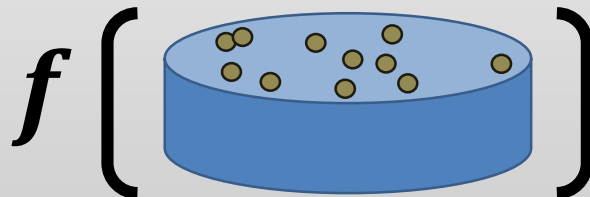
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- ✓ Composable Core-sets have been studied for the **diversity Maximization** problems, for other notions of diversity: **minimum pairwise distance**, **sum of pairwise distances**, etc.
- ✓ Determinant maximization is a higher order notion of diversity

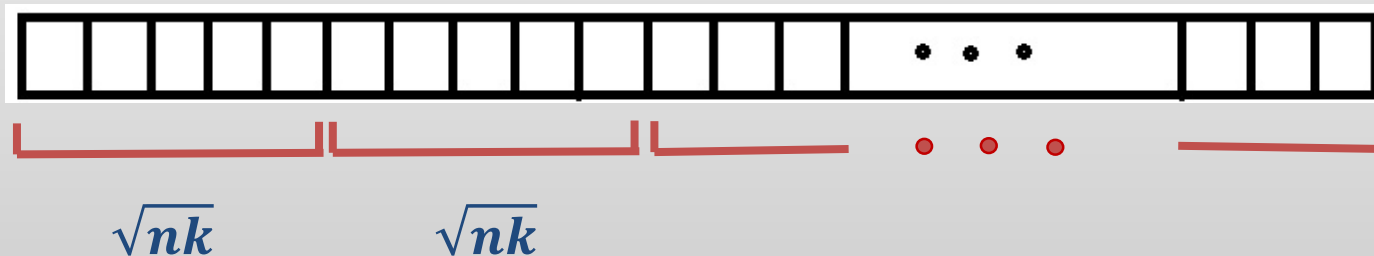
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 - Processing sequence of n data elements “on the fly”
 - limited Storage



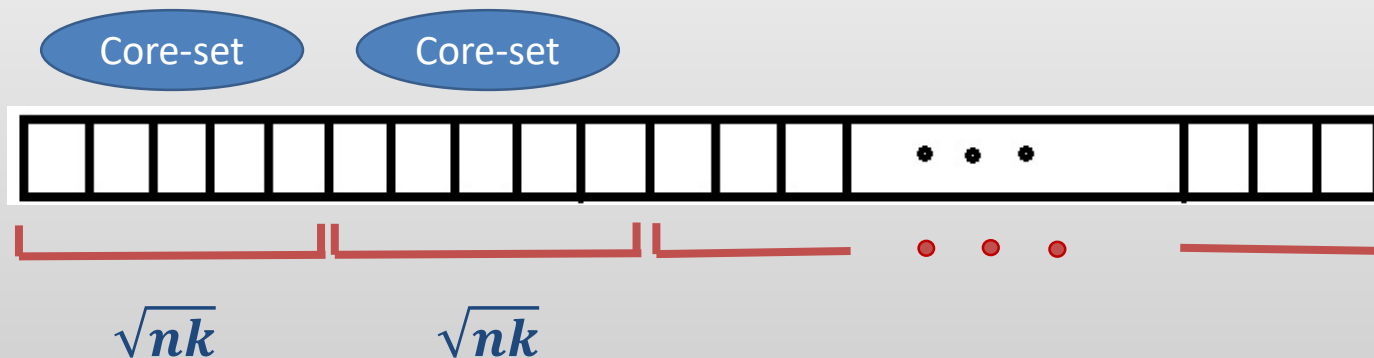
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 - Chunks of size \sqrt{nk} , thus number of chunks = $\sqrt{n/k}$



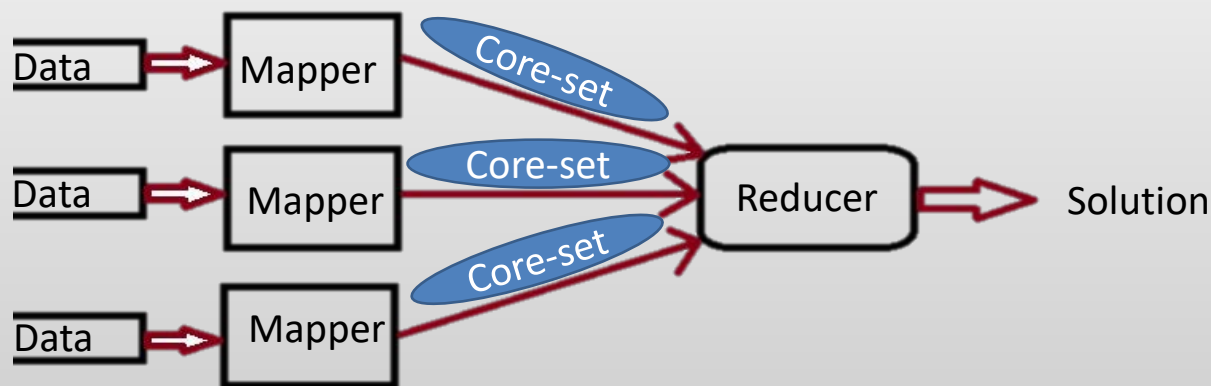
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- **c -Composable Core-set of size k**
 - Chunks of size \sqrt{nk} , thus number of chunks = $\sqrt{n/k}$
 - Core-set for each chunk
 - Total Space: $k\sqrt{n/k} + \sqrt{nk} = O(\sqrt{nk})$
 - Approximation Factor: c



Applications: Distributed Computation

- Streaming Computation
- **Distributed System:**
 - Each machine holds a block of data.
 - A composable core-set is computed and sent to the server
- **Map-Reduce Model:**
 - One round of Map-Reduce
 - $\sqrt{n/k}$ mappers each getting \sqrt{nk} points
 - Mapper computes a composable core-set of size k
 - Will be passed to a single reducer



Can we get a composable core-set
of small size for the determinant
maximization problem?

Results

Composable Core-sets for Determinant Maximization:

Algorithm:

There exists a polynomial time algorithm for computing an $\tilde{O}(k)^k$ - composable core-set of size $\tilde{O}(k)$ for the k -determinant maximization problem.

Lower bound:

Any composable core-set of size $k^{o(1)}$ for the k -determinant maximization problem must have an approximation factor of $\Omega(k)^{k(1-o(1))}$.

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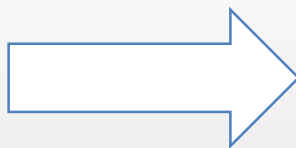
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➤ Note the gap with the approximation factor of the best offline algorithm: e^k

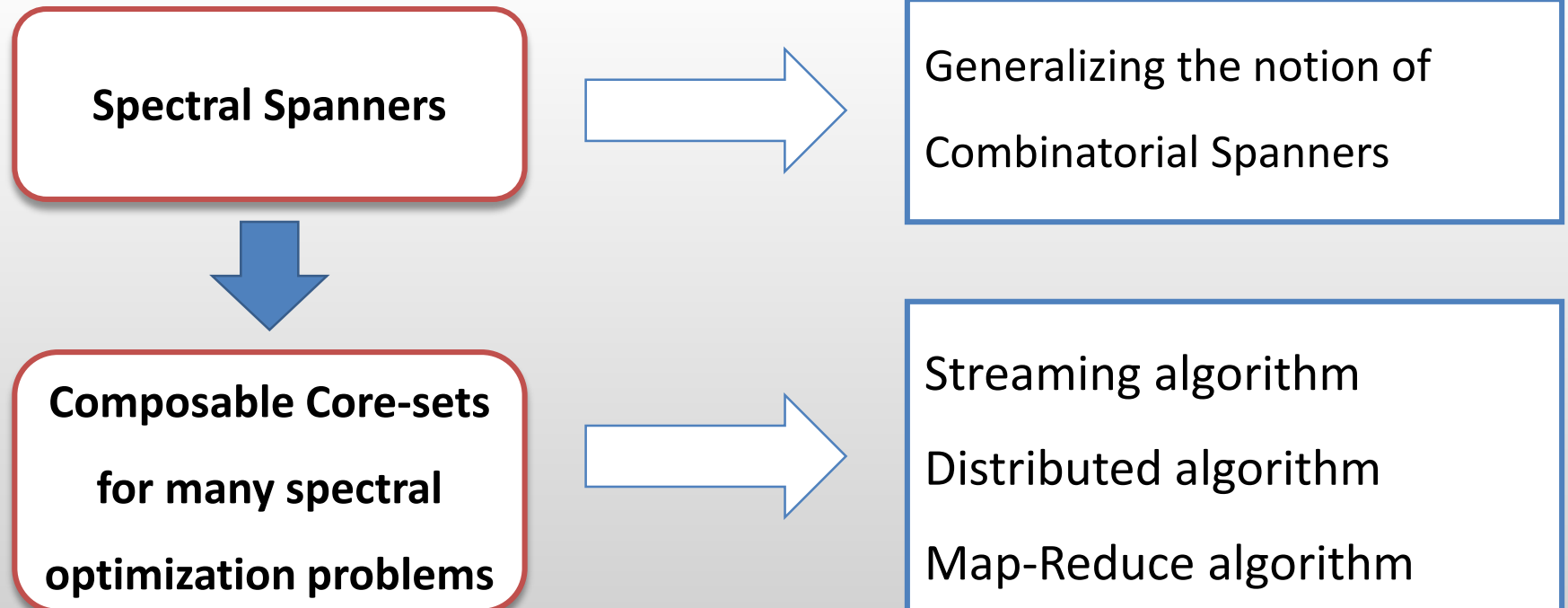
Overall Picture

Spectral Spanners



Generalizing the notion of
Combinatorial Spanners

Overall Picture



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Spectral Spanners

Easy case $k = d$

Spectral Spanners ($k = d$)

- Spanners: sparsifying a graph while preserving distances between nodes.
- Spectral Spanners: sparsifying a point set while preserving distances to hyperplanes.
 - similar to core-sets for width [AHV'05]

Spectral Spanners ($k = d$)

Given a set of points V

A subset $U \subseteq V$ is a **α -spectral spanner** of V if for every $v \in V$, there exists a probability distribution μ_v over U , s.t. for every direction $x \in \mathbb{R}^d$

$$\langle x, v \rangle^2 \leq \alpha \cdot \mathbb{E}_{u \sim \mu_v} [\langle x, u \rangle^2]$$

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Geometric interpretation: For any hyperplane H_x (perpendicular to x), the maximum distance of points in V to H_x is “preserved” (in expectation) over U

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equivalently,

$$vv^T \preceq \alpha \cdot \mathbb{E}_{u \sim \mu_v} [uu^T]$$

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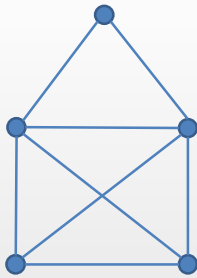
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Why we call them “spanners”?

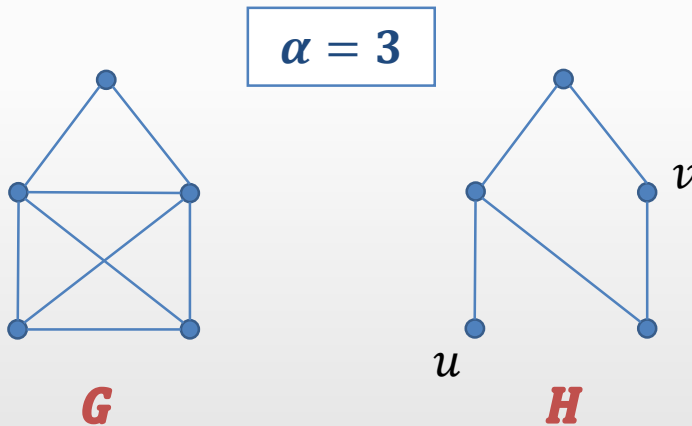
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G

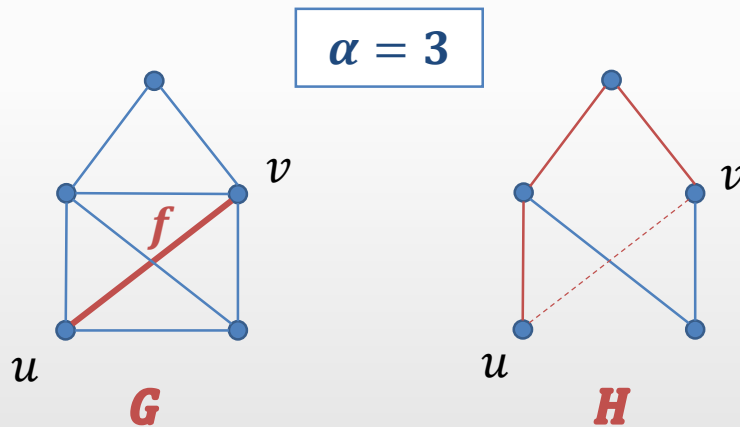
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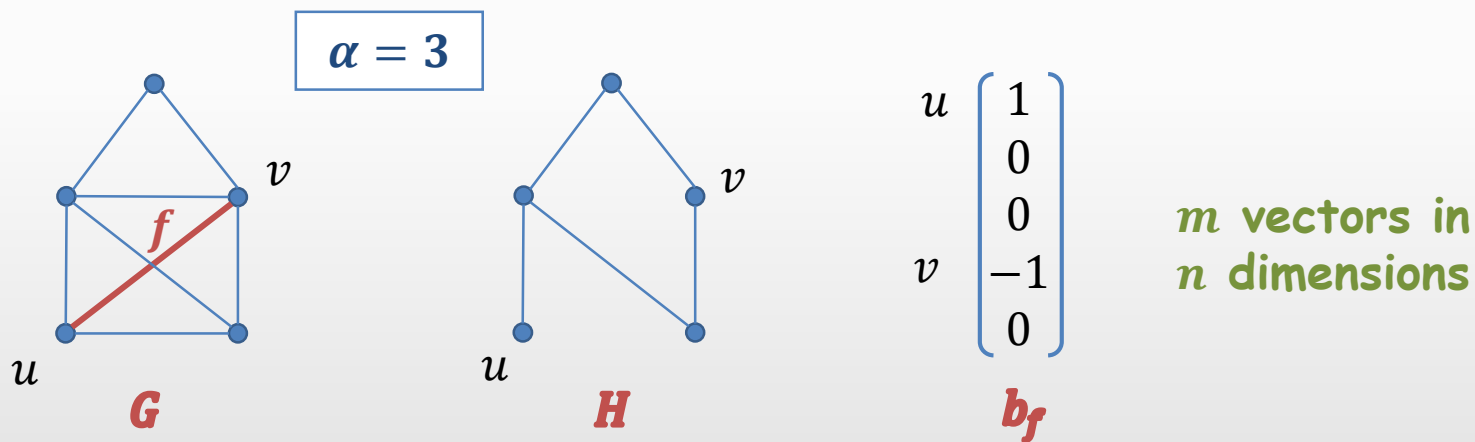
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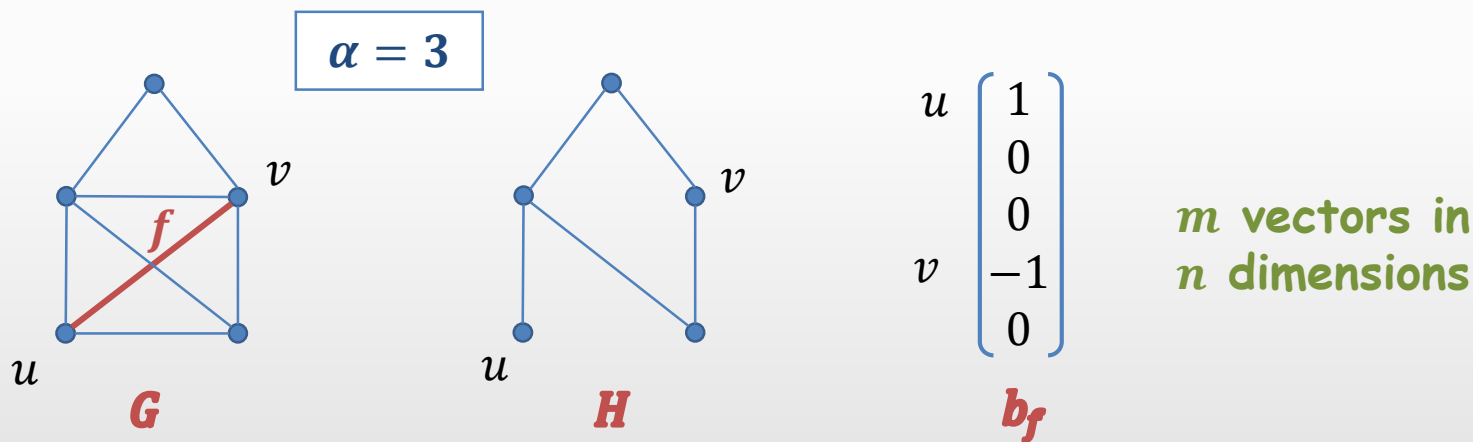
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- Let $V = \{b_f\}$ contain m vectors, $b_f = e_u - e_v$ is n -dimensional



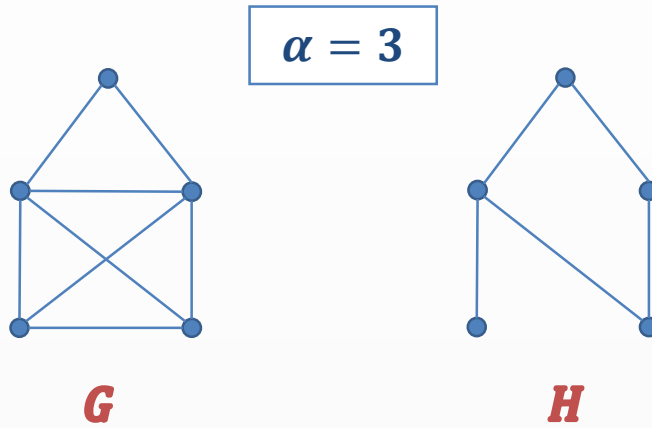
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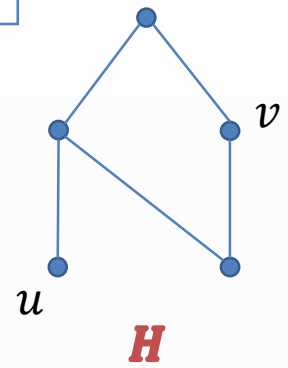
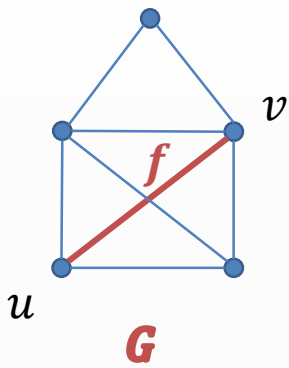
Observation: If H is an α -combinatorial spanner of G , then $U = \{b_f\}_{f \in E_H}$ is an α^2 -spectral spanner of $V = \{b_f\}_{f \in E_G}$

Proof for H being a spectral spanner



Proof for H being a spectral spanner

$$\alpha = 3$$

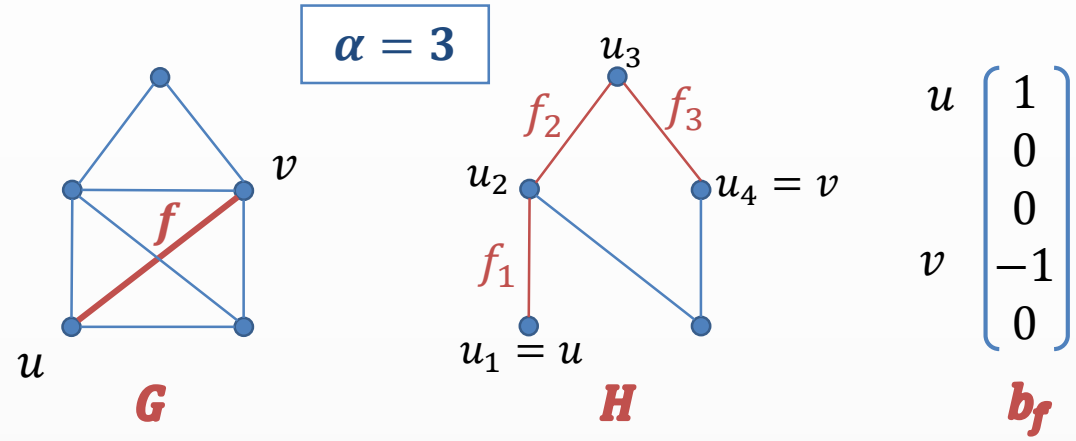


$$\begin{matrix} u \\ v \end{matrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ -1 \\ 0 \end{pmatrix} \quad \mathbf{b}_f$$

Take b_f
 $f = (u, v)$

Proof for H being a spectral spanner

Define μ_f



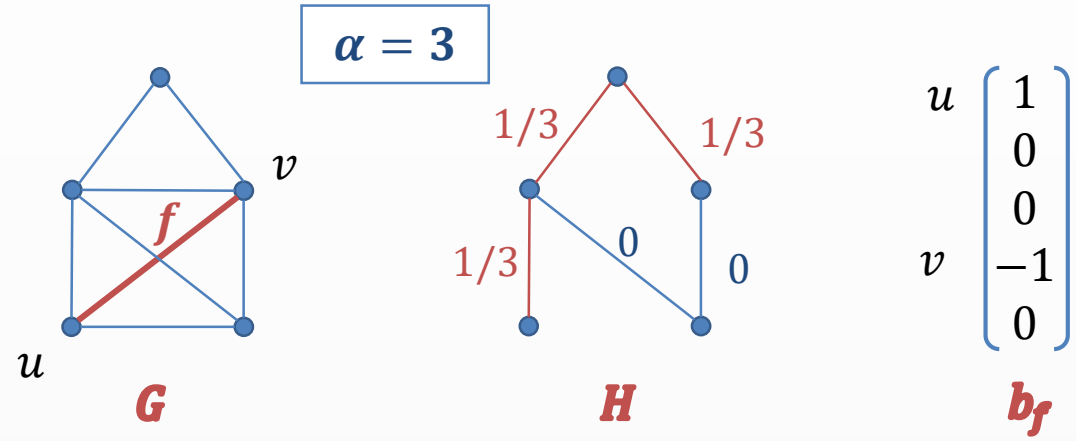
Take b_f
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H is a spanner

There exists f_1, \dots, f_α s.t.

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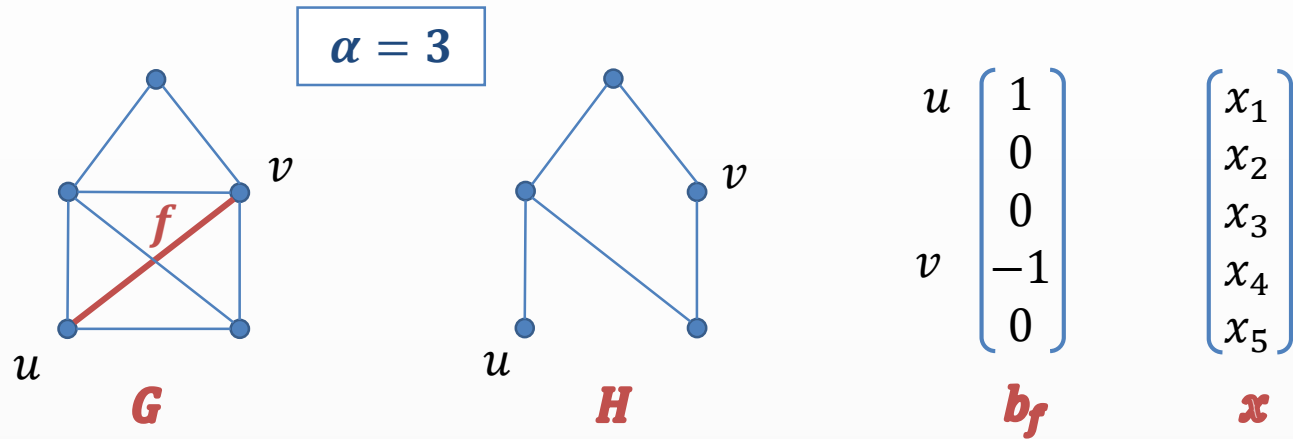
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$$\mu_f(e) = \begin{cases} (1/\alpha), & e = f_i \\ 0, & o.w. \end{cases}$$

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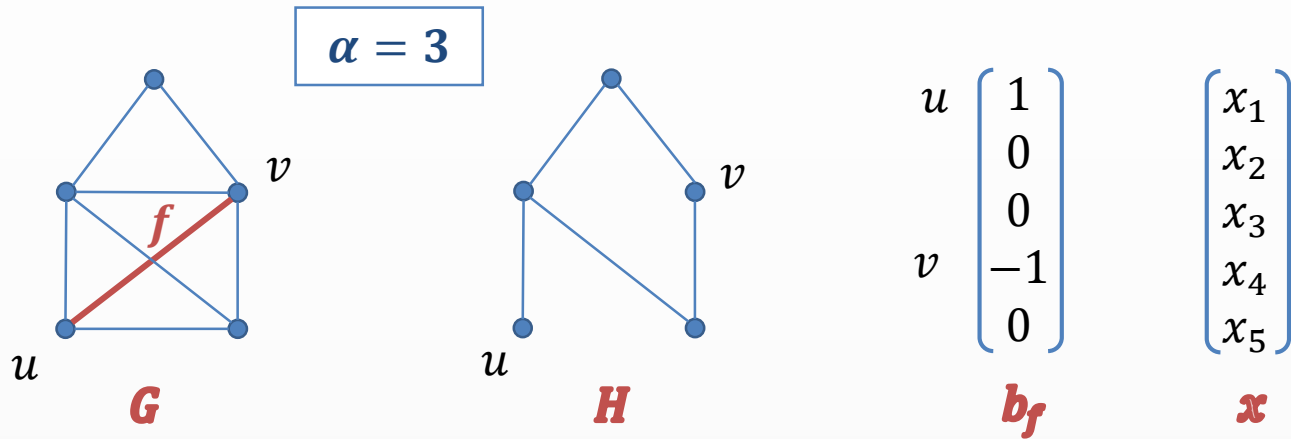
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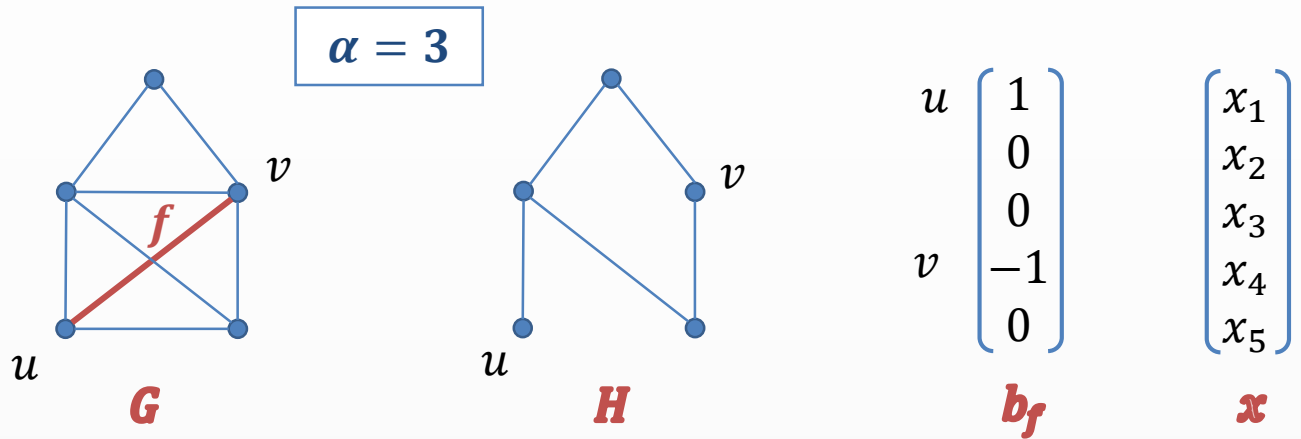
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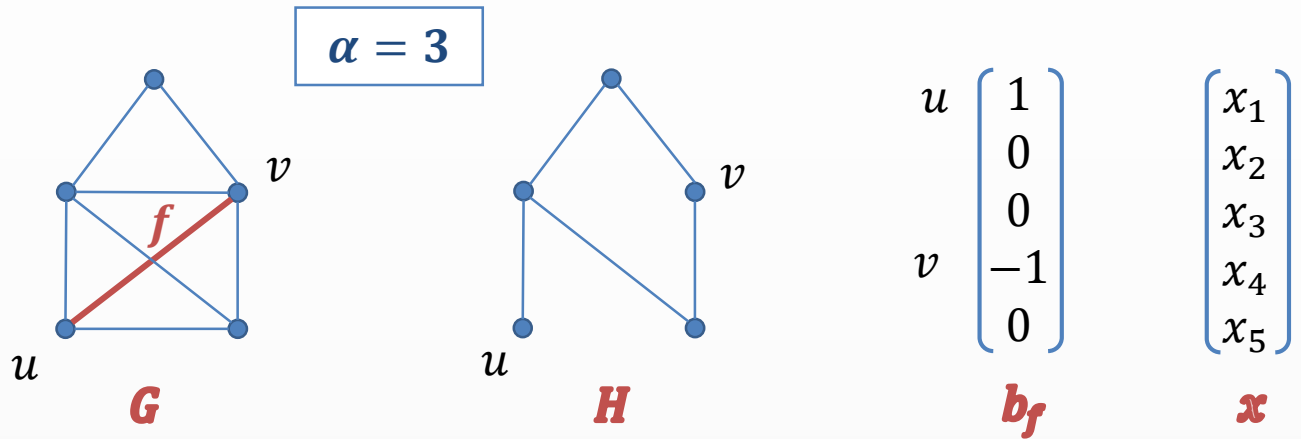
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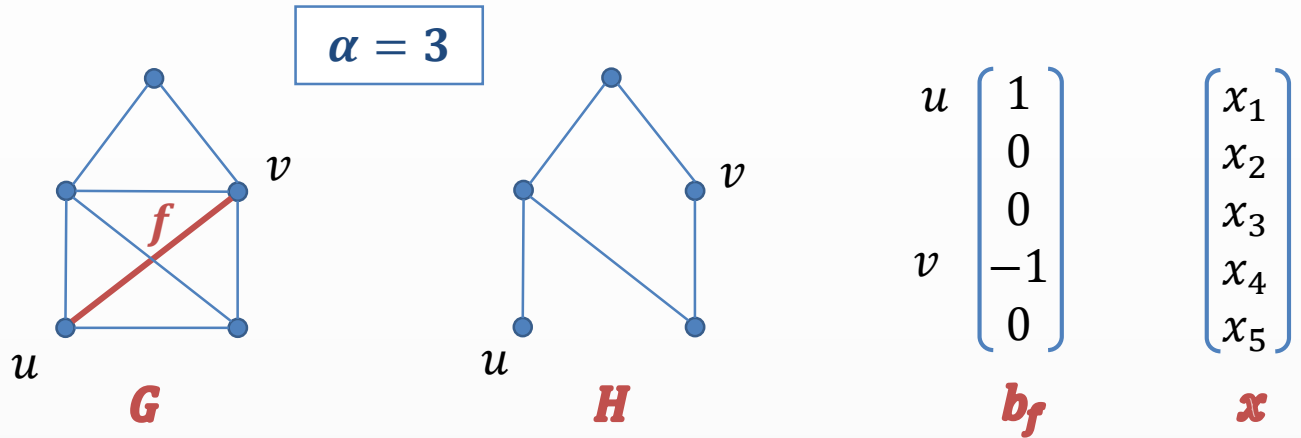
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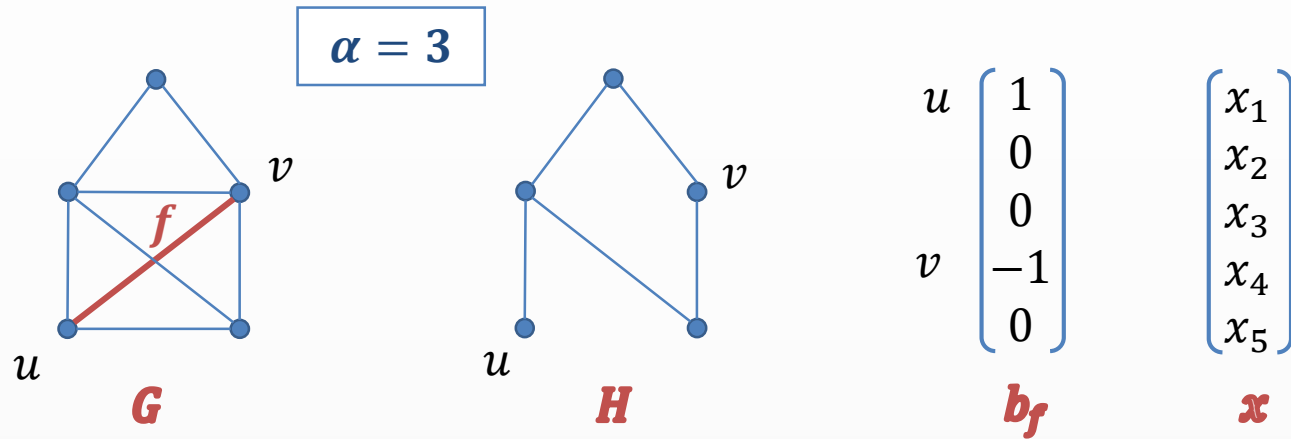
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Cauchy-Schwarz

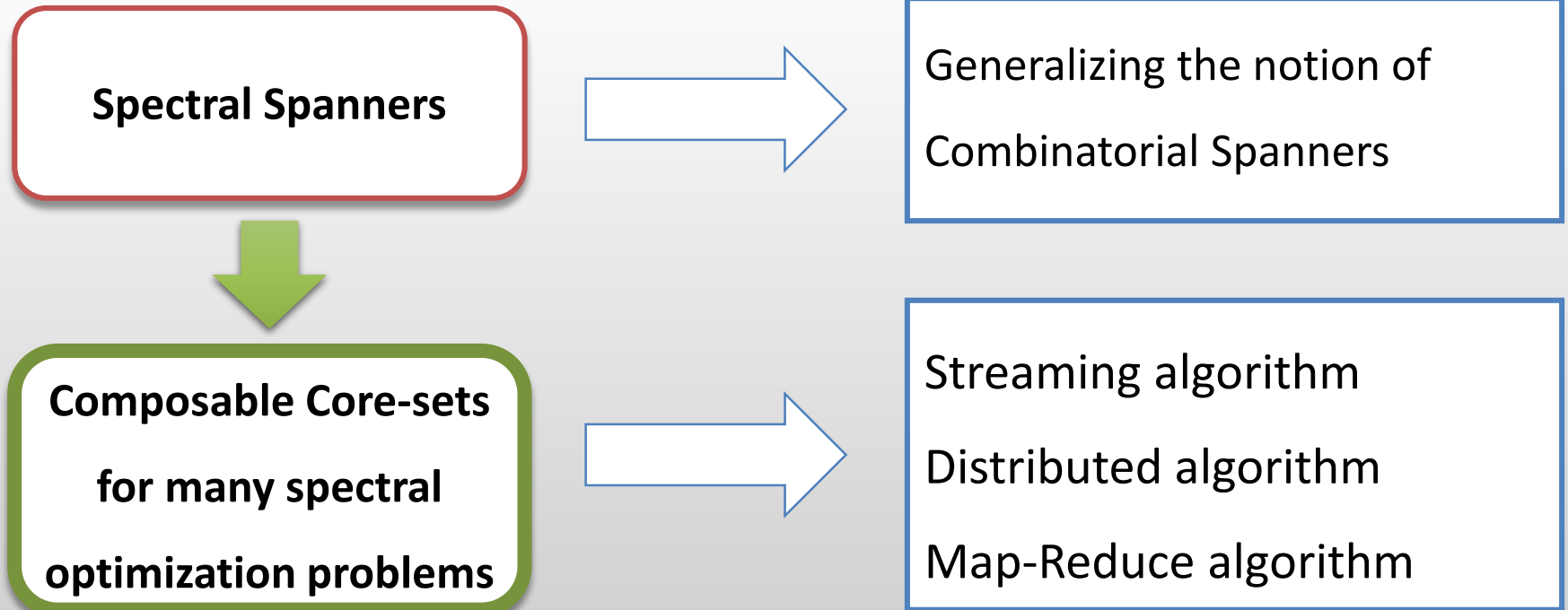
$$Z^2 \leq \alpha \sum_{i=1}^{\alpha} Z_i^2 \leq \alpha^2 \sum_{i=1}^{\alpha} \frac{1}{\alpha} \cdot Z_i^2$$

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Overall Picture



Spectral spanners are good core-sets

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- Let V be the point set
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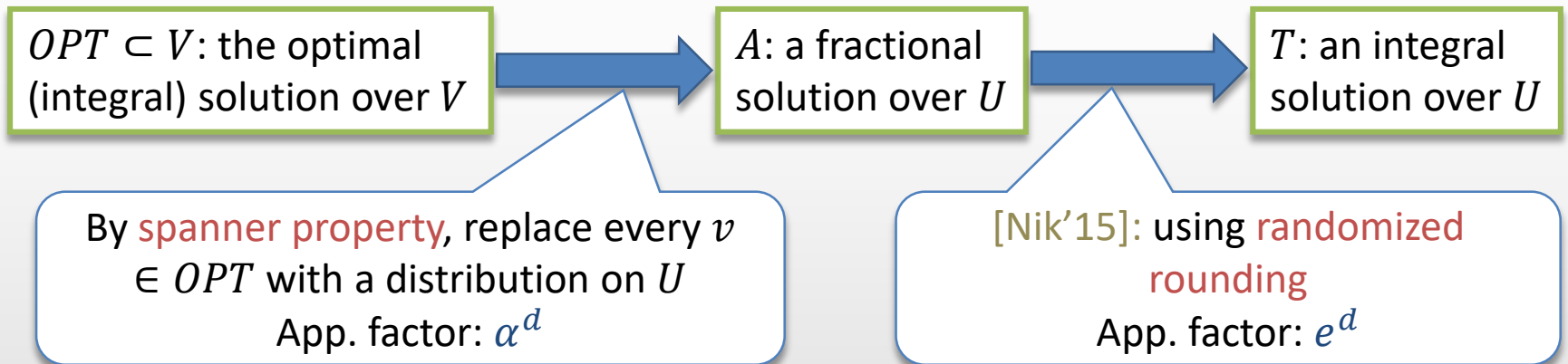
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[Nik'15]: using **randomized rounding**
App. factor: e^d

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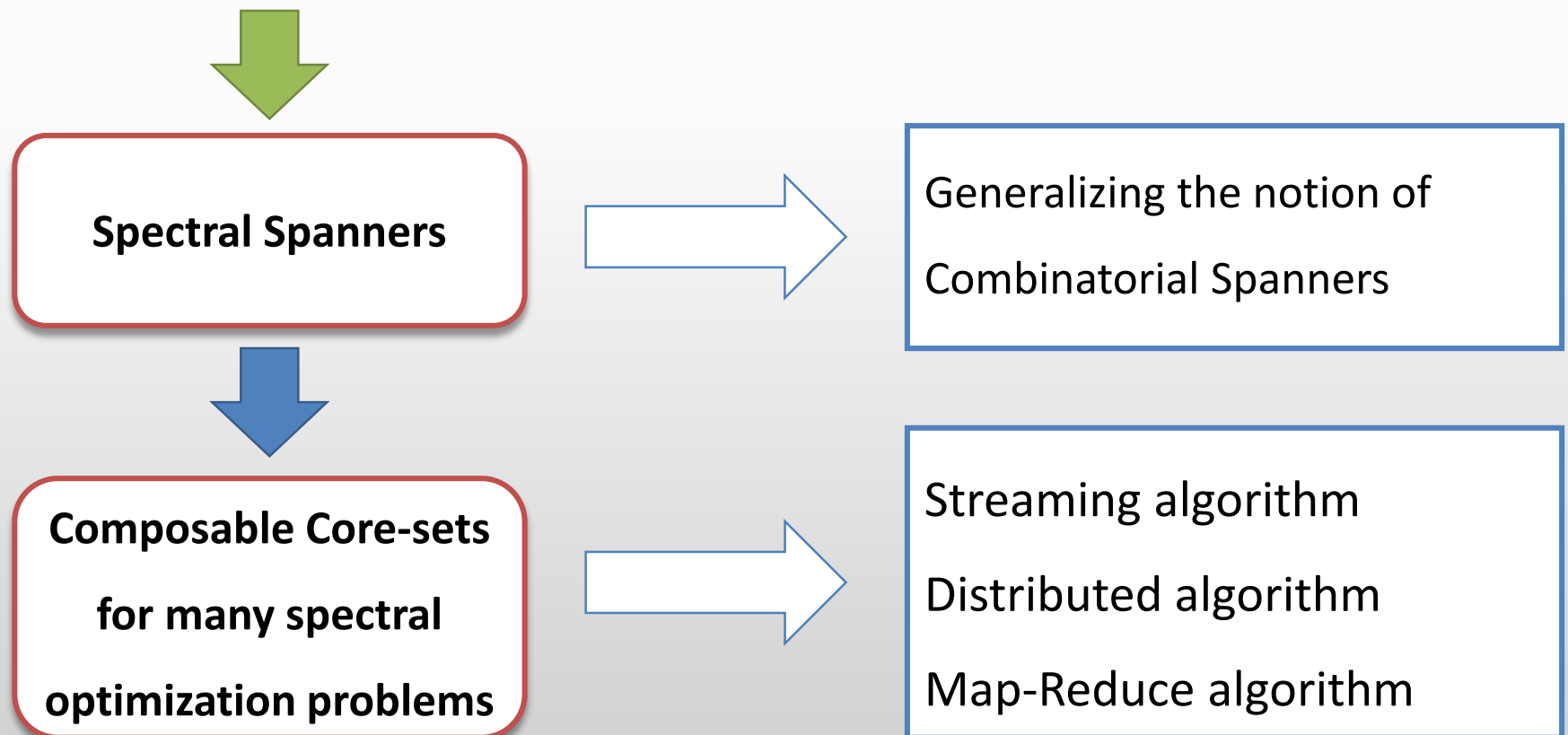
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$$\det(OPT) \leq \alpha^d \det(A) \leq (\alpha e)^d \det(T)$$

Will show: spectral spanner with $\alpha = \tilde{O}(d)$ and thus the app. factor is $\tilde{O}(d)^d$.

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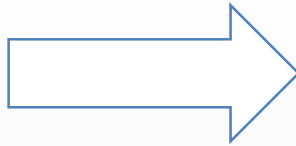
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➔ Take a detour

Overall Picture

**Weak Spectral
Spanners**



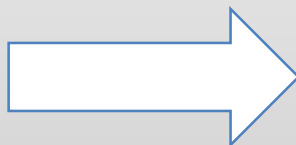
Geometric Interpretation:
Preserves maximum distance to
any k -dimensional hyperplane.

Spectral Spanners



Generalizing the notion of
Combinatorial Spanners

**Composable Core-sets
for many spectral
optimization problems**



Streaming algorithm
Distributed algorithm
Map-Reduce algorithm

Weak Spanners

- Change the order of quantifiers in the spanner:
- **Strong Spanners:** For **every** v , there **exists** μ_v , s.t. for **every** $x \in \mathbb{R}^d$,

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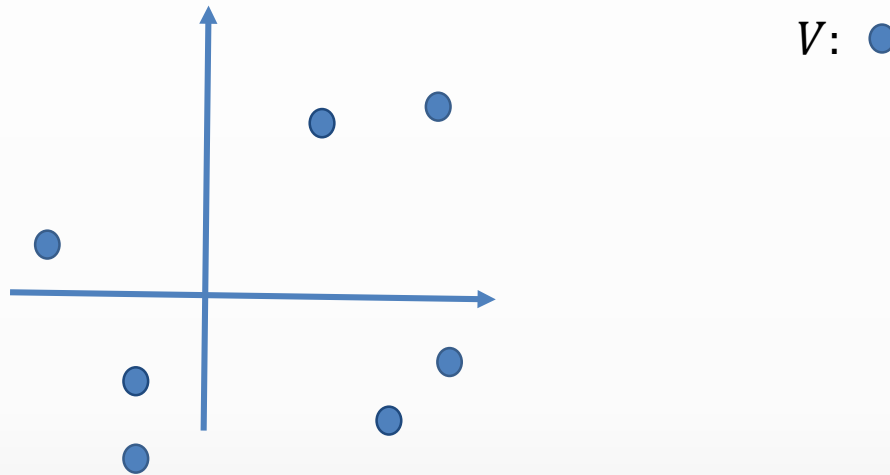
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Geometric interpretation: For any hyperplane H_x (perpendicular to x), the maximum distance of the points in V to H_x is “**preserved**” over U

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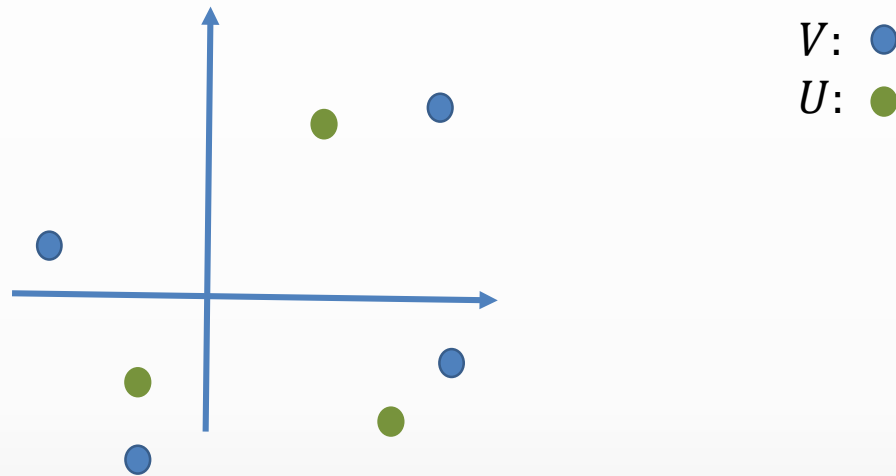


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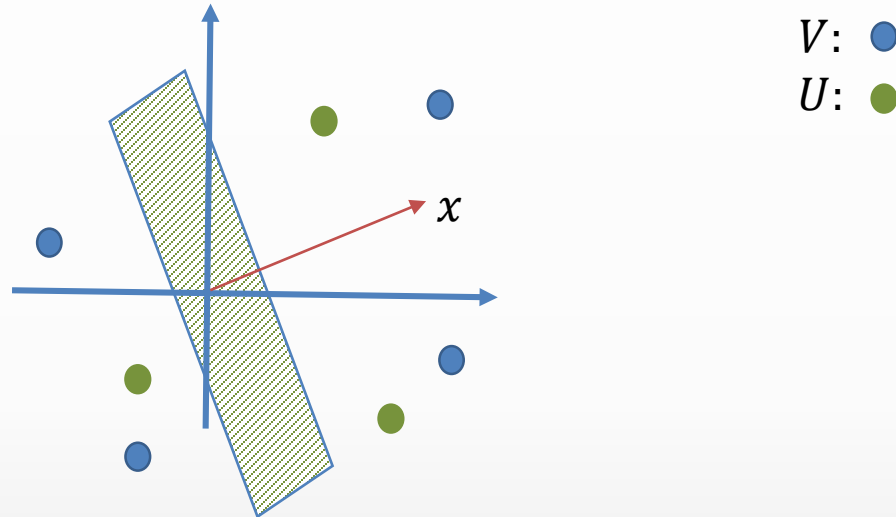


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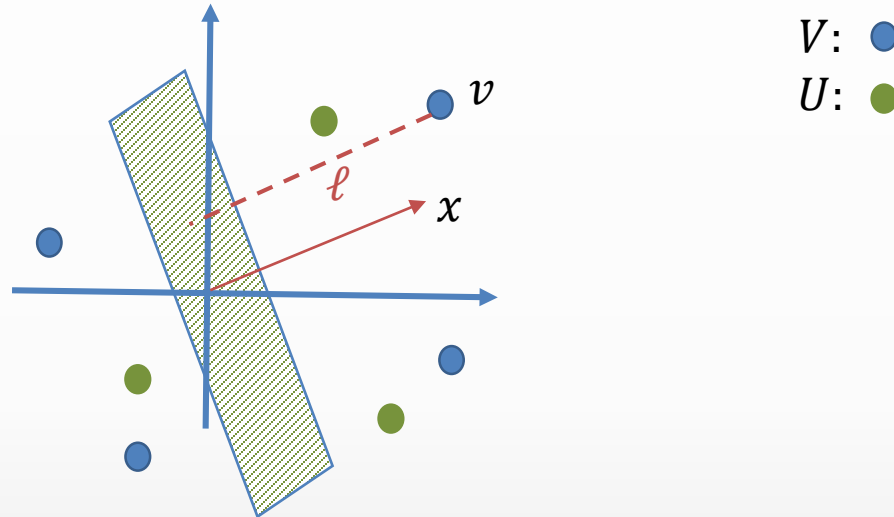


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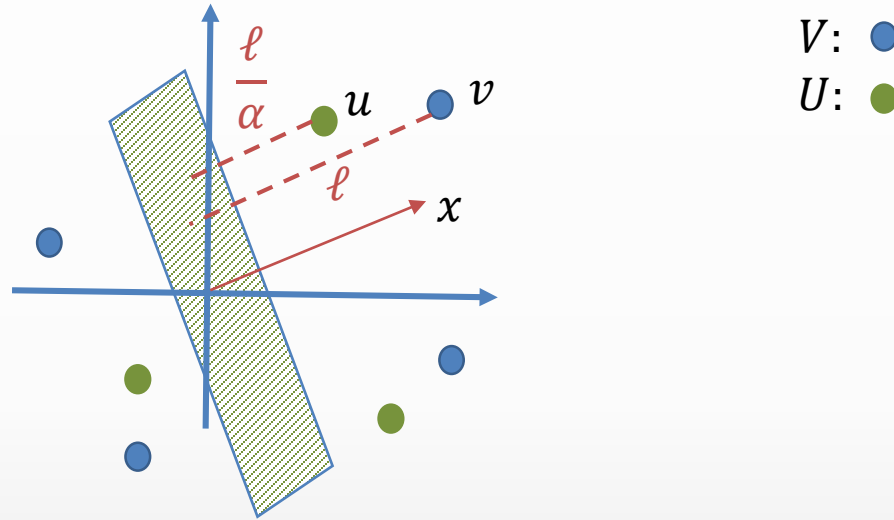


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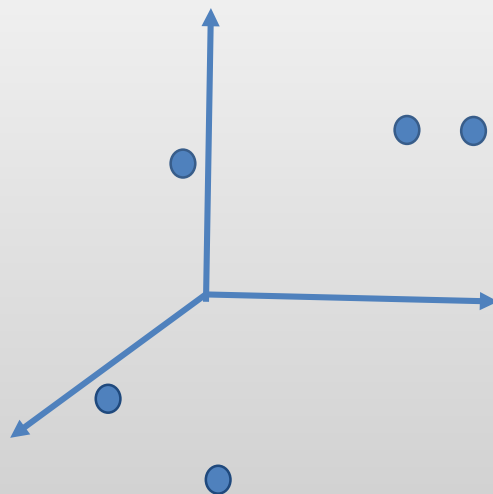
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Spectral variant of the algorithm: Find a vector v and a direction x s.t.

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add $\underset{v}{\operatorname{argmax}} \langle x, v \rangle^2$ to the spanner U .

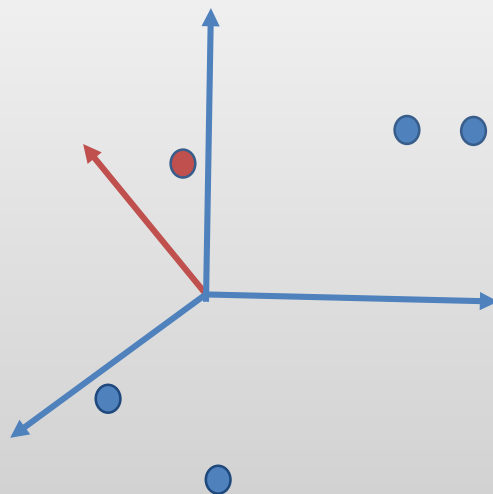


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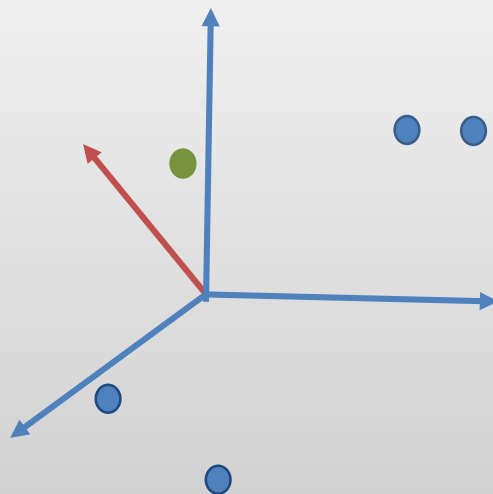


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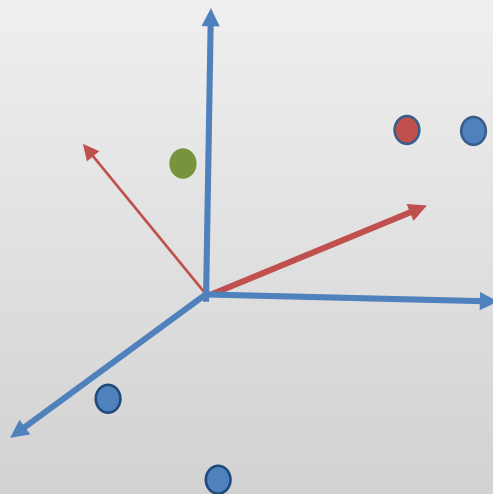


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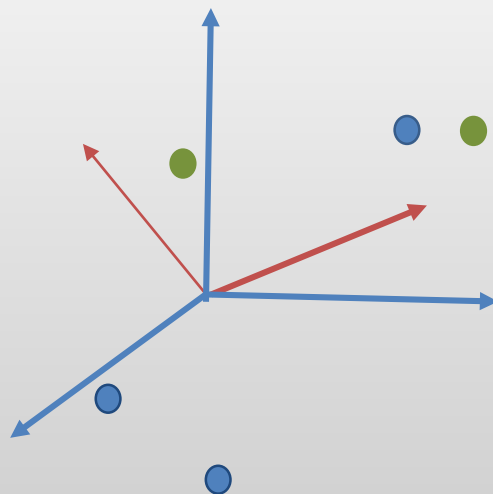


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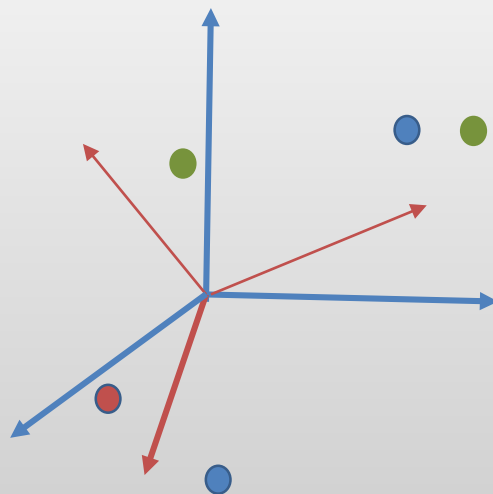


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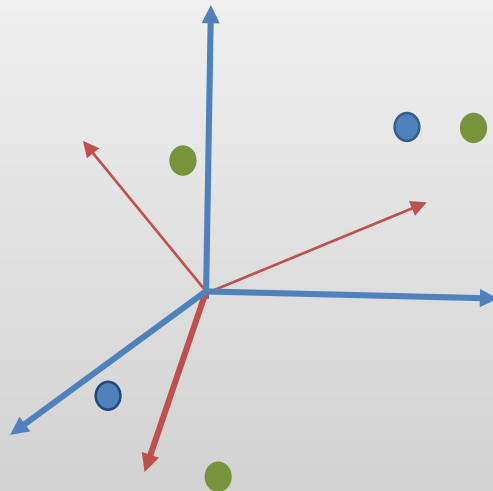


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➤ We should bound the size of U

- Let $t = |U|$ be the number of iterations
- Let u_i be the vector picked at iteration i in the spanner
- Let x_i be the bad direction of iteration i

$$\begin{array}{c} \left(\begin{array}{c} u_1 \\ u_2 \\ \dots \\ u_t \end{array} \right) \\ U^T \end{array} \times \begin{array}{c} \left(\begin{array}{c} x_1 \ x_2 \ \dots \ x_t \end{array} \right) \\ X \end{array} = \begin{array}{c} \begin{array}{c} j \\ \left(\begin{array}{c} u_i \cdot x_j \end{array} \right) \\ i \\ M_{t \times t} \end{array} \end{array}$$

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➤ **Fact:** $\operatorname{rank}(M) \leq d$ as M is a product of a $t \times d$ and a $d \times t$ matrix

➤ **Goal:** Show $\operatorname{rank}(M) \geq C \cdot t$

➤ **Implies:** $t \leq d/C$

$$\begin{pmatrix} u_1 \\ u_2 \\ \dots \\ u_t \end{pmatrix} \times \begin{pmatrix} x_1 & x_2 & \dots & x_t \end{pmatrix} = \begin{matrix} j \\ i \\ \begin{pmatrix} u_i \cdot x_j \end{pmatrix} \end{matrix}$$

U^T X $M_{t \times t}$

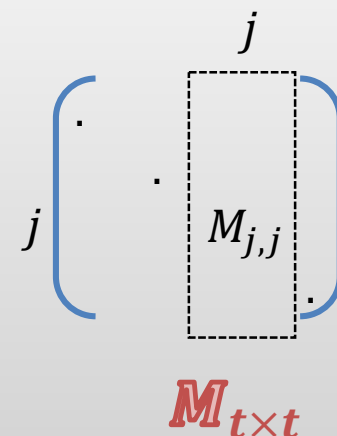
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Take the matrix $M_{t \times t}$ where $M_{i,j} = \langle u_i, x_j \rangle$



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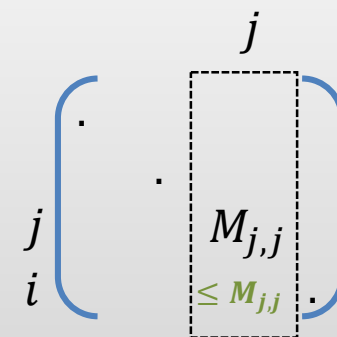
add $\underset{v}{\operatorname{argmax}} \langle x, v \rangle^2$ to the spanner U .

$$\langle u_j, x_j \rangle \geq \sqrt{\alpha} \langle u_i, x_j \rangle$$

Take the matrix $M_{t \times t}$ where $M_{i,j} = \langle u_i, x_j \rangle$

- For any $i < j$, we have $M_{i,j} \leq \left(\frac{1}{\sqrt{\alpha}}\right) M_{j,j}$
- For any $i > j$, we have $M_{i,j} \leq M_{j,j}$

$$\langle u_j, x_j \rangle \geq \langle u_i, x_j \rangle$$



➤ **Goal:** Show $\operatorname{rank}(M) \geq C \cdot t$

$M_{t \times t}$

Algorithm for finding spanners

Spectral variant of the algorithm: Find a vector v and a direction x s.t.

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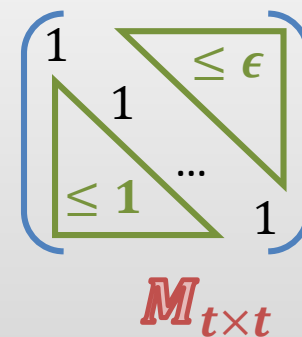
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➤ **Divide each column j of M by $M_{j,j}$**

Take the matrix $M_{t \times t}$ where $M_{i,j} = \langle x_i, v_j \rangle / \langle x_j, v_j \rangle$

- All 1 on the diagonal
- For any $i < j$, we have $M_{i,j} \leq \left(\frac{1}{\sqrt{\alpha}}\right) := \epsilon$
- For any $i > j$, we have $M_{i,j} \leq 1$



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$$\begin{matrix} \mathbf{L} \\ \left(\begin{array}{ccc} 1 & & 0 \\ & \triangle & \\ \leq 1 & \dots & 1 \end{array} \right) \end{matrix} + \begin{matrix} \mathbf{E} \\ \left(\begin{array}{ccc} 0 & \triangle & \\ & \leq \epsilon & \\ 0 & \dots & 0 \end{array} \right) \end{matrix} = \begin{matrix} \mathbf{M} \\ \left(\begin{array}{ccc} 1 & \triangle & \\ & \leq \epsilon & \\ \leq 1 & \dots & 1 \end{array} \right) \end{matrix}$$

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- $\text{rank}(\mathbf{L}) = t$

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- **Theorem:** Adding \mathbf{E} does not decrease the rank “a lot”



➤ **Goal:** Show $\text{rank}(\mathbf{M}) \geq C \cdot t$

Overall Picture

Weak Spectral Spanners



Spectral Spanners



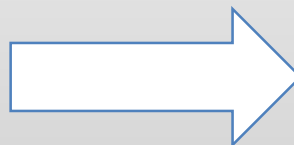
**Composable Core-sets
for many spectral
optimization problems**



Geometric Interpretation:
Preserves maximum distance to
any k -dimensional hyperplane.



Generalizing the notion of
Combinatorial Spanners



Streaming algorithm
Distributed algorithm
Map-Reduce algorithm

From weak spanners to strong spanners

Theorem: any weak spectral spanner is in fact a strong spectral spanner

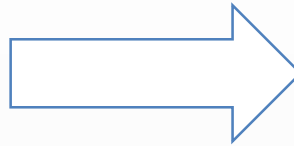
From weak spanners to strong spanners

Theorem: any weak spectral spanner is in fact a strong spectral spanner

- We need to show existence of $\mu_v \rightarrow$ write an SDP for each v
- Instead consider the dual of SDP
- Use hyperplane separating theorem to show such a distribution exists.

Overall Picture

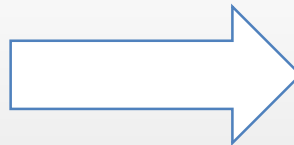
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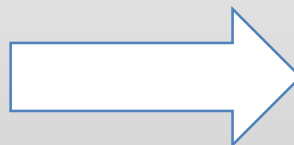
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Generalizing to $k < d$

Spectral Spanners ($k = d$)

A set $U \subseteq V$ is a α -spectral spanner of V if for every $v \in V$, there exists a probability distribution μ_v over U , s.t.

$$vv^T \preceq \alpha \cdot \mathbb{E}_{u \sim \mu_v}[uu^T]$$

Spectral Spanners ($k \leq d$)

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Definition: For two matrices $A_{d \times d}$ and $B_{d \times d}$

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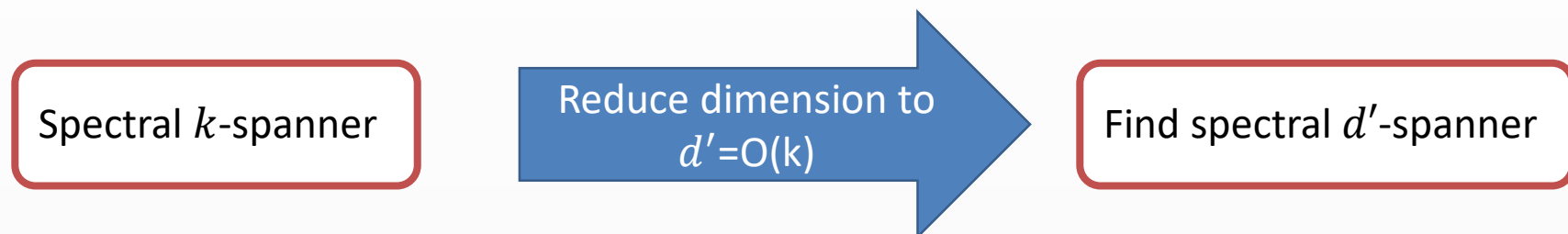
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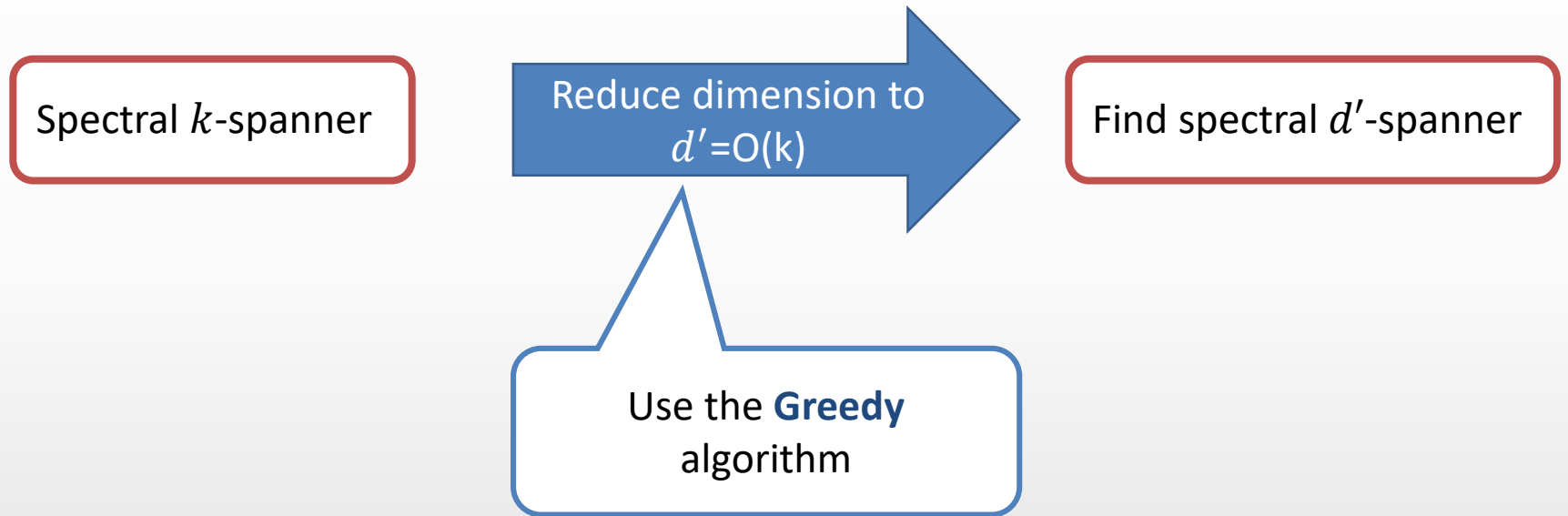
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✓ Preserve distances to k -subspaces.

How to find spectral k -spanner?



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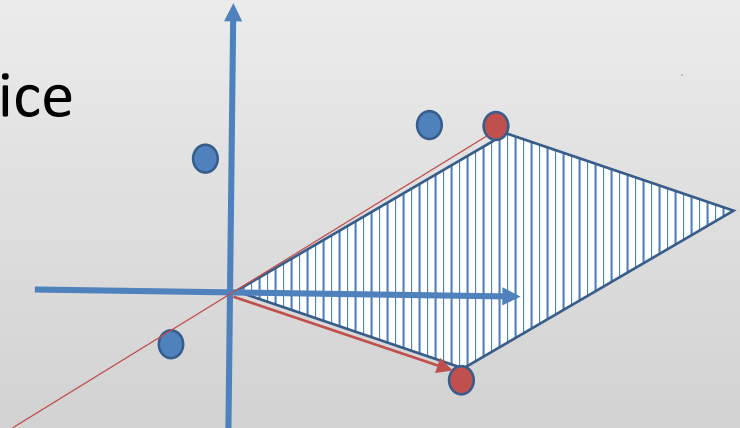


What is known?

- Hard to approximate within a factor of 2^{ck} [CMI'13]
- Best algorithm: e^k -approximation [Nik'15]
- **Greedy** is a popular algorithm: achieves approximation factor $k!$
 - $U \leftarrow \emptyset$
 - For k iterations,
 - Add to U the farthest point from the subspace spanned by U

- Greedy performs very well in practice

$k = 2$



Reduction to full dimensional case

Input: a set of points V and a parameter $k < d$

Output: k -spanner of V

- Run The **Greedy** algorithm on V for $2k$ iterations $\rightarrow U_1$
- Let S be the subspace spanned by U_1
- **Project** V on S
- (Now $d' = O(k)$)
- Find d' -spanner on projected $V \rightarrow U_2$
- **Return** $U_1 \cup U_2$

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- Similar results for other spectral optimization problems.

Comparison in practice

- Greedy algorithm
 - Widely used in Practice
 - We showed it achieves $O(C^{k^2})$
- Local Search algorithm
 - Performs better than Greedy but runs ~ 4 times slower.
 - Achieves $O(k^{2k})$
- This algorithm
 - Achieves $\tilde{O}(k^k)$
 - Performs worse than Local Search and runs slower.

Open Problems

- Other applications of Spectral Spanners?
- Analogue of k -spanners for graphs?
- Composable Core-sets for DPP sampling?

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THANK YOU!